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FlagView History Approach IGN in the LEGO Marvel Super Heroes 2 step-by-step guide. In this guide we specify the location of each Minikit, Stan Lee in danger and the Token symbol. Chapter Title Awards No Eson Mine Drax, Gamora, Groot, Rocket Raccoon, Star Lord Avenger World Tour Captain America (Pilot), Captain Marvel, Captain Marvel (Without a Mask), Ms. Marvel, She-Hulk, Peter Parker, Spider-Man, Thor, White Tiger, Dr. Octopus, Craven Hunter, Shocker (Classic), Presence Castle Gwen Stacy, Spider-Gwen, Captain Avalon, Dr. Strange, Enchantress, Bowman, Clow, Tactical Force, Captain America (Secret Empire), Kid Colt, Captain Corbett, M.O.D.O.K., Surtur-n Doom Thor (Jane Foster), Surtur Rin Maneuver Wong, Dormammu, and Mordo Noir Night Mayor Iron Fist, Spider-Man Noir, Elektra Noir, Hammerhead, Kingpin K'un-Lun Konundrum Steel Snake Symbiote Surprise Electro 2099, Spider-Man 2099, Karn, Goblin 2099, and Venom 2099 Cree-search and development Ronan, Medusa, Crystal, Locu, Triton, Maximus Hala, is it? - Red King Revelation Hulk, Hulk (Thor: Ragnarok), Bruce Banner, Bruce Banner (Thor: Ragnarok), Cronan Warrior, and Red King Trade-Nado Stingray, Attuma, and Trade 1 Sphinx We have the problem Horus Road to Knowhere Giant-Man, Ant-Man, Ant-Man (Classic) Aboard Sword Iron Man (MK 47) and Korvac Out of Time Kahn, Ravonna, and Terminatrix FlagView HistoryWelcome Talk to a lady on her way to Manhattan to find that she needs help with her pigs. You will need to round up all five of them. Be sure not to get too far away or the mission will restart. Look up to find one at the mouth of the golden statue. Melt your teeth to get this pig. Then look to the left of this statue to find some objects. Destroy them to reveal some parts. Put them together to build a drone capable of picking up a pig in the water. Look to the left to find the pigs lurking in the grass. Look behind the farm to find the pig on the tree. Use Spider-Man to pull him down. Finally, for a pig right next to the farm, look way high to discover the apple. Shoot this drop apple and coax the pig out of the water. Return each pig to buy a gold brick. Up the road from the pig lady, you will find an area with several interacting objects. Start by melting the golden statue. Then use the parts to create a green lever. Click on this to access the rebound panel. Then use the character with force to break the ground to the right. Use the parts from this blast to build another rebound panel. Then, have the cap stand on the switch and throw your shield in the middle of the rebound panel to switch and access to the gold brick. K K Wakanda, look for plants. The break is small to reveal some dirt.

Dig here to unearth some parts. Put them together to build a head. Then use the symbol with the vine cut out the ability to break the parts free of the tree. Then use the Black Panther to sniff out the trail leading to the rest of the parts needed to build the statue. Then, use Dr. Strange to put the statue together. Start with your hind legs. Then place the front legs. Finally, place your head on the statue to get a gold brick. At the top of the mansion look for a silver statue. Use a symbol with missiles to destroy this statue. Then switch to Miss Marvel to slip through the bars. Switch back to Iron Man to interact with the computer on the left to open the switch on the left. Then, head up the stairs to the left of here to find the electricity panel. Now click all the switches here to reveal the gold brick above. On the left side of this area, look for three large plants. Click on the yellow plant forward. Then tap the red switch to lift the platform here. Then, click it into the corner to get it out of the way for now. Then, bring the green plant to the second floor and press it into the green slot. Now, bring the blue plant as a whole to the third floor to place it in its place. Finally, bring the yellow plant back to your slot. It will give you a gold brick. Look next to the water to find a mechanism that can be fixed. Use Iron Man to fix it. Then, control the giant fishing rod. Take the lowest item in the water to catch the golden brick. Look for three cascading waterfalls. Inside the bottom falls alcoves. Use Dr. Strange to track the run here to discover the next area. You will need a quick forward time to access the lever on the left. You will need to rewind time to gain access to the lever on the right. The correct sequence is a spoon, a bird, a hashtag line and a semi-oval. Pinput this sequence to get a gold brick. On the outskirts of Bakanda, look for a plant covered in mud. Dig here to reveal a chest containing gold brick. Next in the maps Hydra Empire and Manhattan Noir Prev Maps Lego Marvel 2 Maps Map above shows the first part of Chronopolis, namely Manhattan, The Avengers Mansion, Swamp Man-Things, K'un Loon, Lemuria and Wakanda. Below you can find a description of all the collectibles can be found in this area. Red and yellow icons represent gold bricks and symbols in danger, while blue badges represent side missions and races. Red icons - gold bricks, Stan Lee in dangerRed icons: 1. - (golden brick): Golden brick on stage. Follow the blue cords and repair the generator like an iron man. Then, using bricks, build a lever and flip the car with the actor inside it. Finally, destroy like the Hulk and see the show sitting in one of the chairs. You get a gold brick after watching the show. 2. - (golden brick): go to the roof of the skyscraper and follow the yellow cord. Charge generator like Thor and and to the elevator. Using the bricks lying there, build a platform. Use it as a Groot, open the second elevator and collect another gold brick. 3. - (golden brick): Go to the roof of the building and change the character of Dr. Strange. Then, control the character inside the maze and reach the end to unlock the golden brick. 4. - (golden brick): Go to the store on the ground floor and destroy two glass windows like the Black Bolt. Then go inside and press the platform to the street. Jump on it and pass through the grate like Ms. Marvel. On the other hand, destroy all the balloons to get the golden brick. 5. - (golden brick): Go to the roof of the building and use the control panel on the right, like Ms. Marvel. After deactivating the barrier, go inside (above) and collect the gold brick. 6. - (golden brick): Go to the first floor of the building shown on the map and destroy the gold dumpster on the left. Like Miss Marvel, go through the bars. On the other hand, you can find the control panel it can use. After completing the maze you get a golden brick. 7. - (golden brick): Go to the tallest building in Manhattan and fly inside the maze. Your goal is to go from one ledge moving from wall to wall to another and avoid the blue balls. Once you reach the top within the term you will get a golden brick as a reward. Note! Do this job as a flexible character (Black Widow, Hawkeye, Gamora, etc.) 8. - (Stan Lee in danger): Go to the top of the building on the left of Manhattan and fly inside through one of the broken windows. Then switch the symbol (choose Lockjaw) and fix the picture hanging on the wall with the force of your will. After unlocking the stairs go to the floor below and break the glass lids like the Black Bolt. So you save Stan Lee and get a gold brick. 9. - (Stan Lee in danger): Go to Central Park and use a snow plow like an iron man. So you save Stan Lee and get a gold brick. 10. - (golden brick): Complete the maze without touching the ground to get a gold brick. You can control the red dragon with Dr. Strange. 11. - (Stan Lee in danger): Go into the cave and destroy the ice trap hanging from the ceiling using Iron Man lasers. Then, using bricks to wallow, build a container and use the fights on it (like Ms. Marvel). Then create a platform and turn Ms. Marvel into a ball. Start spinning in the right direction. After cooking, destroy the entire grille to free Stan Lee. 12. - (Stan Lee in danger): go to the swamp and use the power of Dr. Strange. Then, pull the barrels in order to create a bridge. So Stan Lee is released. 13. - (golden brick): Go to the swamp and use lasers to destroy the cage hanging from the tree. Then use the bricks to build the gun and move the cart around the case to the right. After Out of the cannon, built a pressure board, and press it several times to dig the wreckage of the helicopter out of the ground. Finally, change the character of the Black Panther and and climbing plants block access to the gold brick. 14. - (golden brick): Head to the island and activate the switches located on all four sides of the Statue of Liberty. After activating all of them you can collect the gold brick. 15. - (golden brick): Go do Wakanda and solve the puzzle. Your goal is to move the flower pot into stains marked with the appropriate color. Use the elevator on the right to change the position. The green goes down, yellow to the middle, and blue up. 16. - (golden brick): Go to the place and talk to the woman. She will assign you to grazing 5 pigs back in the pen. All pigs can be found nearby. The first is next to the handle (in the pool). Shoot towards the branch to free it. The second pig at the waterfall. Destroy objects to your right to create a drone that will save the animal. Another pig can be found on the mountain of statues in the shape of a panther. Destroy the golden fangs to free the animal. Fourth pig in the bushes. You can sit on it right away. The fifth pig can be found to the right of the pen. Destroy the twig, it sits an animal. 17. - (golden brick): Go to a place like a Black Panther and dig a golden brick out of the ground. 18. - (golden brick): Go to a place like Thor and charge the generator to the left of the building. Then go to the right and destroy the statue of the silver panther. Behind him you can find a grille for Miss Marvel. Get inside and use the control panel. Finally, activate three unlocked keys to get a gold brick. 19. - (golden brick): Go to the first floor and destroy the golden statue. Then use the bricks lying around to build the hand to turn the entire structure to the left. Destroy the fragmented ground and use the bricks to build the red button. Finally, like Captain America, throw a shield to the button on the wall to gain access to the gold brick. 20. - (Stan Lee in danger): Go to Wakanda and (as Squirrel Girl) cut the rope Stan Lee stuck on to save him. Yellow Icons - Gold Bricks and Stan Lee's DangerY laellow Icons: 1. - (Gold Brick): First, dig two statues of components like the Black Panther. Then switch the characters to Squirrel Girl to gain access to the third part of the statue. Next, select Dr. Strange and use his special ability to collect the statue in the correct order. So you complete this quest and get the golden brick. 2. - (golden brick): Go to the cave under the waterfall and choose Dr. Strange to manipulate the time. Your task is to align the four characters in the way shown in the screenshot. 3. - (golden brick): Go to a place next to the river and fix the crane like an iron man. Then, using the control panel, start taking the cells out of the water. In one of these cells you will find a gold brick. 4. - (golden brick): Go to Lemuria and solve a puzzle on the wall of one of the buildings. Your task is to light all the lights (green). To do this Iron Man and activate switches hidden under silver lids. Finally, activate two switches left (above) to solve the whole puzzle. 5. - (golden brick): Go to Lemuria and solve the puzzle at the bottom. First, take the boat off and cut the rope. Then, fall down, build an amplifier and throw a gravitational mine at it (like Star Lord). Then the container at the bottom will open and you will get a gold brick. 6. - (gold brick): Your task is to activate three levers. The first can be found behind the building. The second is inside the building, and the third one has to be built by you. Under the ceiling is a chandelier - after its destruction you will get the bricks necessary to build a lever. After activating all the levers, the laser field under the dome will be closed, giving you access to the gold brick. 7. - (gold brick): Your task is to activate four levers. The first can be found under the stairs. The second one on the stairs. The third and fourth are on opposite sides of the tower. After activating the first lever you have about 30 seconds to activate the remaining three. 8. - (golden brick): After reaching the place you are bound to see the water monster. Your task is to block the tunnels that allow the monster to dig into other parts of Lemuria. Like Dr. Strange, move the stones to close the tunnels. Once you're done, go back to the starting point to get a gold brick. 9. - (golden brick): After reaching the place, select Ms. Marvel and use the control panel located under the dome. Using bricks outside the room to build a grille. Once you go through it you have to collect a few white shells and get the required number of points during the period. For each shell you get 1 point, and for each star you lose 1 point - so avoid the stars of the sea and collect only shells. 10. - (golden brick): Get to the cave and open it (like Dr. Strange). Next, dig the ball out of the ground and move it (again, like Dr. Strange). Once you destroy the stone left the mission is over and you get a gold brick. 11. - (golden brick): The golden brick is located in an underwater cave. Dig it out of the ground like a Black Panther. 12. - (Stan Lee in Danger): Approach Stan Lee and cut algae around his feet. So the character is saved. Blue badges - side missions and racesBlue badges represent spin-off missions and races: 1. - (race): Finish the race with a motorcycle. As a reward, you get the token symbol - Songbird. 2. - (side mission): Talk to a woman and go to Egypt. Then wash away all three elements - The Citadel of Kang, the Sphinx and Attylan). As a reward, you get the token symbol - Aunt May. 3. - (side mission): Talk to Major Ursa and complete the mission he assigns to you to get rid of more than a dozen enemies. As a reward, you get a new token symbol - Ursa Major. 4. - (side mission): Talk to the Squirrel Girl and complete the mission for her. The first part of this job from you defeating all the enemies appearing on the roads. The next part includes questioning the questioning marked on the map. After completing these two steps, report this squirrel girl and you will get a new marker symbol - Squirrel Girl. The password is in replies 3 and 5. 5. - (side mission): Talk to Koi Boy (?) and complete a mission for him involving the elimination of enemies in Central Park. After completing this mission, you receive an award in the form of a token symbol - The Hunk Burunduk. 6. - (side mission): Talk to Howard Duck and accept the mission. Talk to the few passers-by listed on your mini-card and then report to Howard. Correct answers 4 and 5. As a reward, you get the Howard Duck symbol. 7. - (side mission): Talk to Man Forbush and accept his mission. Go to the Avengers Mansion and craft outfit he desires. You get the Forbush Man token symbol. 8. - (side mission): Talk to Wonder Man and accept his mission. Go to the Avengers Mansion and create a character shown on a sign next to Wonder Man. As a reward, you get the Wonder Man symbol. 9. - (side mission): Talk to Nick Fury and accept his mission. Look for SHIELD agents who need your help (the location of each agent is indicated on your mini-card). After the rescue, all agents return to Nick Fury to receive the award - the symbol of Nick Fury. Note! This mission is only available after completing a task in which you have to help SHIELD agents. 10. - (Boss Fight): You unlock this activity after completing all side missions inside Manhattan. Your opponent is Super-Adaptoid. After defeating him, you will get this character as a reward. 11. - (side mission): Talk to Hit Monkey on K'un Moon and take the mission. Your goal is to destroy 20 snowmen within the specified time frame. Once you complete this mission, you get a Hit-Monkey token as a reward. 12. - (race): Complete the race in the specified time with the van. As a reward, you get the Symbol of the Winter Soldier. Note! You get Wang after completing the task associated with defeating all the bosses of Chronopolis. Finish this race later (after you have access to the vehicle you need). 13. - (side mission): Talk to Throg and go hunting with him. Once you eliminate enough rats you will complete this mission and get the Throg marker symbol. 14. - (side mission): Talk to Shuri and go deal with the bandits. Once you defeat all the thugs you will get the Shuri symbol marker. 15. - (side mission): Activate the mission with a computer. Next, use a mini card to find ten parts of Vibranium. Once you have collected all the items, go back to your computer and get the Arnhem Ash symbol marker. 16. - (side mission): Talk to Blade and accept his mission. Next, get rid of all the enemies nearby to get the Blade marker symbol. 17. - (side mission): Talk to America Chavez and accept her mission. Your goal is to find ten slices of pizza scattered chronopolis. Use a mini card to find them. As a reward, you get the character of America Chavez's character. 18. - - Fight: After completing all the activities available in Wakanda, you will be able to run into the boss. Defeat his henchmen and then focus on the boss. Once you defeat it, you get a Sign of the Killmonger character. 19. - (race): Complete the race in the underwater city in the specified time. As a reward, you get a Hulkling token. Note! This race is best completed by an excellent swimmer, such as Triton. 20. - (race): Complete all races available at the Avengers Mansion within the specified time frame. The following maps hydra Empire and Manhattan Noir Prev Maps Lego Marvel 2 Maps Page 2 Download Game Guide PDF, ePub and iBooks Get help! Get help! The guide is a step-by-step guide for each mission found in the game. In addition, you'll find detailed step-by-step guides for puzzles and the location of each miniset, gold and pink brick, heroes in trouble, and token symbols. LEGO Marvel Super Heroes 2 is a new part of the popular adventure game series developed by Traveller's Tales. This time, the player, supported by a wide range of characters, encounters evil villains from the vast Marvel Universe. The guide below offers a complete step-by-step guide to all activities in the game, divided into numerous small chapters that are easier to navigate. The initial step-by-step chapters offer basic tips for players for whom LEGO Marvel Super Heroes 2 is THE first LEGO title. You'll find detailed explanations of basic mechanics such as pink and gold bricks, ways to travel and explore levels, and means unlocking additional characters. We've also included a step-by-step guide to the base area (Avengers Mansion) and a frequently asked question section that offers ways to get coins or how to achieve 100% passage. The core guide is a richly illustrated step-by-step guide for each mission found in the game with additional tips for boss meetings or difficult snippets over certain levels. In addition, the guide sports chapters on collectibles. You'll find detailed step-by-step guides for puzzles and the location of each miniset, gold and pink brick, heroes in trouble, and token symbols that are a prerequisite for 100% passage. Finally, the manual contains a chapter on technical aspects, including systemic requirements. LEGO Marvel Super Heroes 2 guide contains: Numerous and helpful tips for beginners Detailed step-by-step guides for all missions with numerous screenshots; Location of all collectibles; System requirements and technical aspects of PC release. Jacek Winkler Following The Basic Tips General Tips Author : Jacek Ramzes Winkler for gamepressure.com Translator : Mateusz Ictius Savka Stage Progress : 40% completed, last updated : November 27, 2017 Use the comments below to present your updates and fixes in this LEGO Marvel Super Heroes 2 Arcade Guide Video 2 Images 11 Extensions 9 Series DOWNLOAD GUIDE Get an e-book version of this guide: JOIN FOR UPDATES Join the Facebook Youtube Gaming Guide Twitter You Can't any image, text or information from this page. This site is not affiliated with and/or endorsed by Warner Bros. Interactive Entertainment or Traveller's Tales. All logos and images are copyrighted by their respective owners. 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